

# *Magic Values* ✨

*“Surely I’ll never need to use a MetaClass, right?”*

<https://moll.dev/slides/magic>



# *Intro.*



- No, that's not frostbite, it's an incredibly bad sunburn 😞

*How can we use Generative AI  
to transform our business?*

*Sorry... This isn't that talk...*

# *Magic Numbers.*

- Numeric Constants.
- Things that *probably* should be stored somewhere else.
- **Important strings.**

```
float Q_rsqrt( float number )
{
    long i;
    float x2, y;
    const float threehalfs = 1.5F;

    x2 = number * 0.5F;
    y = number;
    i = * ( long * ) &y;
    // evil floating point bit level hacking
    i = 0x5f3759df - ( i >> 1 );
    y = * ( float * ) &i;
    y = y * ( threehalfs - ( x2 * y * y ) );

    return y;
}
```

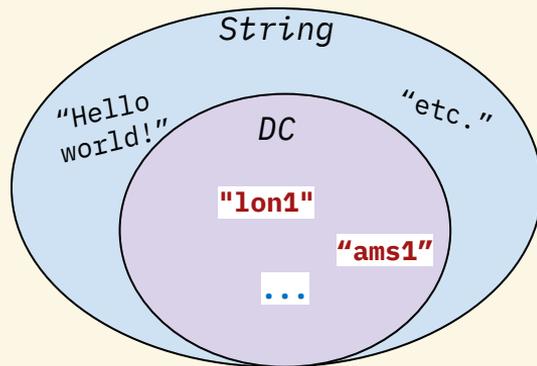
# *Magic Constants.*

- Values that don't change frequently.
  - Datacenter names
  - Availability zones
  - Environments
  - Etc. Business Logic
- Could be generated dynamically.
- Enums could work here

```
datacenter_london = "lon1"  
datacenter_amsterdam = "ams1"  
  
if src_datacenter == datacenter_london:  
    return compute_price_non_eu()  
  
if src_datacenter == datacenter_amsterdam:  
    return compute_price_eu()
```

# Magic Enums?

- Group magic values together!
- Enums provide:
  - Distinct subset of Values
  - Mapping between Symbol and Value
  - A distinct Type (namespace)
  - Some form of validation
  - MyPy technically works on them
- Limitations:
  - Can't be composed (no Abstract types)
  - Confusing syntax [ ]vs()



```
class DC(str, Enum):  
    ams1 = "ams1"  
    lon1 = "lon1"
```

**Eventually, any infrastructure  
code will need constant  
values, how can we build  
smarter constants that allow  
for more intuitive  
programming?**

# *Ideal Magic Values?*

- MyPy Type Friendly
- Constant-like
- Automatic input validation
- Automatic type coercion
- Composable
- Extensible

```
ams1 -> Datacenter.ams1
```

```
ams1() -> Value: ams1
```

```
Datacenter("ams1") -> ams1
```

```
Datacenter("foo1") -> ERROR
```

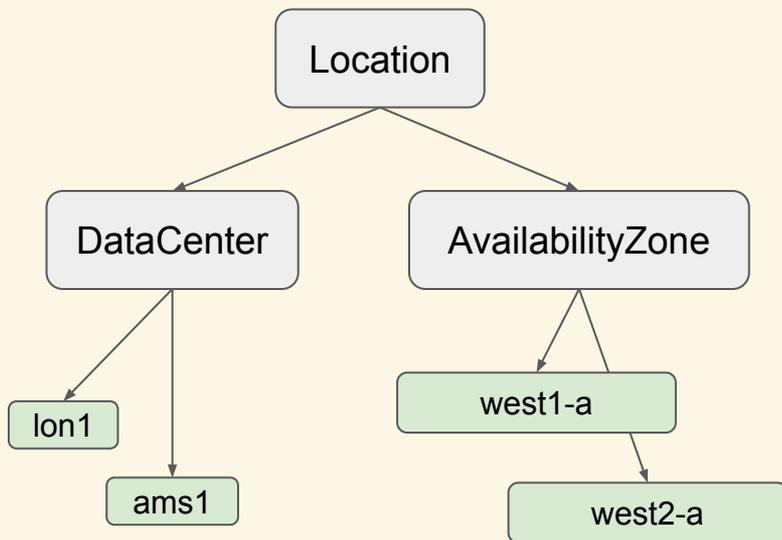
```
Location("ams1") == Datacenter("ams1") == ams1
```

```
Location.Datacenter.ams1 == ams1
```

```
def deploy(location: Location):
```

```
    ...
```

# Value Composition.



```
class Location(Constant):
    DataCenter: "DataCenter"
    AvailabilityZone: "AvailabilityZone"

class DataCenter(Location):
    lon1: "lon1"
    ams1: "ams1"

class AvailabilityZone(Location):
    west1_a: "west1_a"
    west2_a: "west2_a"

class lon1(DataCenter):
    _value = "lon1"

class ams1(DataCenter):
    _value = "ams1"

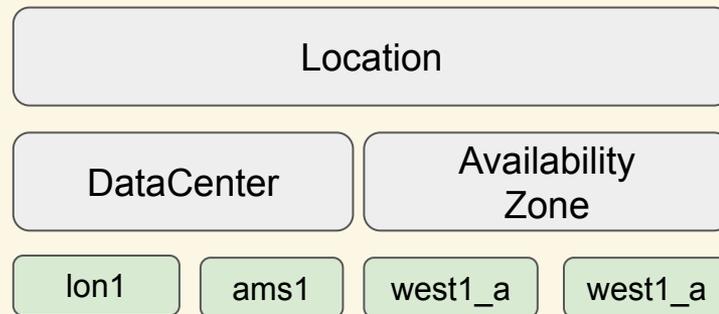
class west1_a(AvailabilityZone):
    _value = "west1-a"

class west2_a(AvailabilityZone):
    _value = "west2-a"
```

# *Live Coding Demo!*

# *Multiple Dispatch?*

- Using this type hierarchy how would we define a simple VM FQDN generator?



'test1-vm.lon1.moll.dev'

'test1-vm-west2-a.aws.moll.dev'

# *Live Coding Demo!*

# *A slightly more complicated example.*

↓env \ location →	lon1	ams1	west1-a	west2-a
prod	✓	✓	✓	✓
dev	✗	✗	✓	✓
pcc	✗	✓	✗	✗

*Thanks!*

Slides & Code  
<https://moll.dev/slides/magic>